

CSE 114A

# Foundations of Programming Languages

*Environments and closures*

# Roadmap

---

## Past weeks:

- How do we *use* a functional language?

## Next weeks:

- How do we *implement* a functional language?
- ... in a functional language (of course)

## WHY??

- ***Master*** the concepts of functional languages by implementing them!
- ***Practice*** problem solving using Haskell

## This week: Interpreter

- How do we *evaluate* a program given its abstract syntax tree (AST)?

# The Nano Language

---

Features of Nano:

1. Arithmetic expressions
2. Variables and let-bindings
3. Functions
4. Recursion

# Reminder: Calculator

---

Arithmetic expressions:

$e ::= n$   
|  $e1 + e2$   
|  $e1 - e2$   
|  $e1 * e2$

Example:

$4 + 13$   
 $\Rightarrow 17$

# Reminder: Calculator

---

Haskell datatype to *represent* arithmetic expressions:

```
data Expr = Num Int
          | Add Expr Expr
          | Sub Expr Expr
          | Mul Expr Expr
```

Haskell function to *evaluate* an expression:

```
eval :: Expr -> Int
eval (Num n)      = n
eval (Add e1 e2) = eval e1 + eval e2
eval (Sub e1 e2) = eval e1 - eval e2
eval (Mul e1 e2) = eval e1 * eval e2
```

# Reminder: Calculator

---

Alternative representation:

```
data Binop = Add | Sub | Mul
```

```
data Expr = Num Int           -- number
           | Bin Binop Expr Expr -- binary expression
```

Evaluator for alternative representation:

```
eval :: Expr -> Int
eval (Num n)           = n
eval (Bin Add e1 e2)  = eval e1 + eval e2
eval (Bin Sub e1 e2)  = eval e1 - eval e2
eval (Bin Mul e1 e2)  = eval e1 * eval e2
```

# The Nano Language

---

Features of Nano:

1. Arithmetic expressions [**done**]
2. Variables and let-bindings
3. Functions
4. Recursion

# Extension: variables

---

Let's add variables and **let** bindings!

```
e ::= n | x
    | e1 + e2 | e1 - e2 | e1 * e2
    | let x = e1 in e2
```

Example:

```
let x = 4 + 13 in -- 17
```

```
let y = 7 - 5 in -- 2
```

```
x * y
```

```
==> 34
```



# Extension: variables

---

Haskell representation:

```
data Expr = Num Int           -- number
          | ???               -- variable
          | Bin Binop Expr Expr -- binary expression
          | ???               -- let expression
```

# Extension: variables

---

```
type Id = String
```

```
data Expr = Num Int           -- number
          | Var Id            -- variable
          | Bin Binop Expr Expr -- binary expression
          | Let Id Expr Expr  -- let expression
```

Haskell function to *evaluate* an expression:

```
eval :: Expr -> Int
```

```
eval (Num n)      = n
```

```
eval (Var x)     = ???
```

```
...
```

# Extension: variables

---

```
type Id = String
```

```
data Expr = Num Int -- number
```

```
Var Id -- variable
```

How do we evaluate a variable?

We have to remember  
which *value* it was bound to!

Haskell function

```
eval :: Expr
```

```
eval (Num n)
```

```
eval (Var x) = ???
```

```
...
```

# Environment

---

An expression is evaluated in an **environment**, which maps all its *free variables* to *values*

Examples:

`x * y`

`= [x:17, y:2] => 34`

`x * y`

`= [x:17] => Error: unbound variable y`

`x * (let y = 2 in y)`

`= [x:17] => 34`

- How should we represent the environment?
- Which operations does it support?

# Extension: variables

---

What does this evaluate to? \*

```
let x = 5 in  
let y = x + z in  
let z = 10 in
```

y

- (A) 15
- (B) 5
- (C) Error: unbound variable x
- (D) Error: unbound variable y
- (E) Error: unbound variable z



<http://tiny.cc/cse116-vars-ind>

# Extension: variables

---

What does this evaluate to? \*

```
let x = 5 in  
let y = x + z in  
let z = 10 in
```

y

- (A) 15
- (B) 5
- (C) Error: unbound variable x
- (D) Error: unbound variable y
- (E) Error: unbound variable z



<http://tiny.cc/cse116-vars-grp>

# Environment: API

---

To evaluate **let**  $x = e1$  **in**  $e2$  in env:

- evaluate  $e2$  in an **extended** environment  $env + [x:v]$
- where  $v$  is the result of evaluating  $e1$

To evaluate  $x$  in env:

- **lookup** the most recently added binding for  $x$

```
type Value = Int
```

```
data Env = ... -- representation not that important
```

```
-- | Add a new binding
```

```
add      :: Id -> Value -> Env -> Env
```

```
-- | Lookup the most recently added binding
```

```
lookup  :: Id -> Env -> Value
```

# Evaluating expressions

---

Back to our expressions... now with environments!

```
data Expr = Num Int           -- number
          | Var Id             -- variable
          | Bin Binop Expr Expr -- binary expression
          | Let Id Expr Expr   -- let expression
```



# Evaluating expressions

---

Haskell function to *evaluate* an expression:

```
eval :: Env -> Expr -> Value
eval env (Num n)           = n
eval env (Var x)          = lookup x env
eval env (Bin op e1 e2)   = f v1 v2
  where
    v1 = eval env e1
    v2 = eval env e2
    f = case op of
         Add -> (+)
         Sub -> (-)
         Mul -> (*)
eval env (Let x e1 e2)    = eval env' e2
  where
    v      = eval env e1
    env'   = add x v env
```

# Example evaluation

---

Nano expression

```
let x = 1 in
let y = (let x = 2 in x) + x in
let x = 3 in
x + y
```

is represented in Haskell as:

```
exp1 = Let "x"
      (Num 1)
      (Let "y"
        (Add
         (Let "x" (Num 2) (Var x))
         (Var x))
        (Let "x"
          (Num 3)
          (Add (Var x) (Var y))))
      exp2
```

The diagram illustrates the nested structure of the Haskell code. It shows four boxes labeled exp2, exp3, exp4, and exp5. exp2 is the outermost box, containing the entire expression. exp3 is a box around the innermost 'Add' expression. exp4 is a box around the 'Var x' expression inside the innermost 'Let' block. exp5 is a box around the innermost 'Let' block.

# Example evaluation

---

```
eval [] exp1
=> eval [] (Let "x" (Num 1) exp2)
=> eval [("x",eval [] (Num 1))] exp2
=> eval [("x",1)]
    (Let "y" (Add exp3 exp4) exp5)
=> eval [("y",(eval [("x",1)] (Add exp3 exp4))), ("x",1)]
    exp5
=> eval [("y",(eval [("x",1)] (Let "x" (Num 2) (Var "x")))
        + eval [("x",1)] (Var "x"))), ("x",1)]
    exp5
=> eval [("y",(eval [("x",2), ("x",1)] (Var "x") -- new binding for x
        + 1)), ("x",1)]
    exp5
=> eval [("y",(2 -- use latest binding for x
        + 1)), ("x",1)]
    exp5
=> eval [("y",3), ("x",1)]
    (Let "x" (Num 3) (Add (Var "x") (Var "y")))
```

# Example evaluation

---

```
=> eval [("y",3), ("x",1)]
      (Let "x" (Num 3) (Add (Var "x") (Var "y")))
=> eval [("x",3), ("y",3), ("x",1)]          -- new binding for x
      (Add (Var "x") (Var "y"))
=> eval [("x",3), ("y",3), ("x",1)] (Var "x")
+ eval [("x",3), ("y",3), ("x",1)] (Var "y")
=> 3 + 3
=> 6
```

# Example evaluation

---

Same evaluation in a simplified format (Haskell `Expr` terms replaced by their “pretty-printed version”):

```
eval []
  {let x = 1 in let y = (let x = 2 in x) + x in let x = 3 in x + y}
=> eval [x:(eval [] 1)]
      {let y = (let x = 2 in x) + x in let x = 3 in x + y}
=> eval [x:1]
      {let y = (let x = 2 in x) + x in let x = 3 in x + y}
=> eval [y:(eval [x:1] {(let x = 2 in x) + x}), x:1]
      {let x = 3 in x + y}
=> eval [y:(eval [x:1] {let x = 2 in x} + eval [x:1] {x}), x:1]
      {let x = 3 in x + y}
      -- new binding for x:
=> eval [y:(eval [x:2,x:1] {x} + eval [x:1] {x}), x:1]
      {let x = 3 in x + y}
      -- use latest binding for x:
=> eval [y:(          2 + eval [x:1] {x}), x:1]
      {let x = 3 in x + y}
=> eval [y:(          2 + 1) , x:1]
      {let x = 3 in x + y}
```

# Example evaluation

---

```
=> eval [y:(                2                + 1)                , x:1]
{let x = 3 in x + y}
=> eval [y:3, x:1]
{let x = 3 in x + y}
  -- new binding for x:
=> eval [x:3, y:3, x:1]
{x + y}
=> eval [x:3, y:3, x:1] x + eval [x:3, y:3, x:1] y
  -- use latest binding for x:
=> 3 + 3
=> 6
```

# Runtime errors

---

Haskell function to *evaluate* an expression:

```
eval :: Env -> Expr -> Value
eval env (Num n)          = n
eval env (Var x)          = lookup x env -- can fail!
eval env (Bin op e1 e2)  = f v1 v2
  where
    v1 = eval env e1
    v2 = eval env e2
    f = case op of
        Add -> (+)
        Sub -> (-)
        Mul -> (*)
eval env (Let x e1 e2)    = eval env' e2
  where
    v      = eval env e1
    env'   = add x v env
```

How do we make sure lookup doesn't cause a run-time error?

# Free vs bound variables

---

In `eval env e`, `env` must contain bindings for *all free variables* of `e`!

- an occurrence of `x` is **free** if it is not **bound**
- an occurrence of `x` is **bound** if it's inside `e2` where **let** `x = e1` **in** `e2`
- evaluation succeeds when an expression is **closed**!



# QUIZ

---

Which variables are free in the expression? \*

```
let y = (let x = 2 in x) + x in
```

```
let x = 3 in
```

```
x + y
```

- (A) None
- (B) x
- (C) y
- (D) x y



<http://tiny.cc/cse116-free-ind>

# QUIZ

---

Which variables are free in the expression? \*

```
let y = (let x = 2 in x) + x in
```

```
let x = 3 in
```

```
x + y
```

- (A) None
- (B) x
- (C) y
- (D) x y



<http://tiny.cc/cse116-free-grp>

# The Nano Language

---

Features of Nano:

1. Arithmetic expressions [**done**]
2. Variables and let-bindings [**done**]
3. Functions
4. Recursion

# Extension: functions

---

Let's add lambda abstraction and function application!

```
e ::= n | x
    | e1 + e2 | e1 - e2 | e1 * e2
    | let x = e1 in e2
    | \x -> e    -- abstraction
    | e1 e2     -- application
```

Example:

```
let c = 42 in
let cTimes = \x -> c * x in
cTimes 2
==> 84
```

# Extension: functions

---

Haskell representation:

```
data Expr = Num Int           -- number
          | Var Id            -- variable
          | Bin Binop Expr Expr -- binary expression
          | Let Id Expr Expr  -- let expression
          | ???               -- abstraction
          | ???               -- application
```

# Extension: functions

---

Haskell representation:

```
data Expr = Num Int           -- number
          | Var Id             -- variable
          | Bin Binop Expr Expr -- binary expression
          | Let Id Expr Expr   -- let expression
          | Lam Id Expr        -- abstraction
          | App Expr Expr      -- application
```

# Extension: functions

---

Example:

```
let c = 42 in
let cTimes = \x -> c * x in
cTimes 2
```

represented as:

```
Let "c"
  (Num 42)
  (Let "cTimes"
    (Lam "x" (Mul (Var "c") (Var "x"))))
    (App (Var "cTimes") (Num 2)))
```

# Extension: functions

---

Example:

```
let c = 42 in
let cTimes = \x -> c * x in
cTimes 2
```

How should we evaluate this expression?

```
eval []
  {let c = 42 in let cTimes = \x -> c * x in cTimes 2}
=> eval [c:42]
      {let cTimes = \x -> c * x in cTimes 2}
=> eval [cTimes:???, c:42]
                                             {cTimes 2}
```

What is the value of cTimes???



# Rethinking our values

---

Until now: a program *evaluates* to an integer (or fails)

```
type Value = Int
```

```
type Env = [(Id, Value)]
```

```
eval :: Env -> Expr -> Value
```

# Rethinking our values

---

What do these programs evaluate to?

(1)

```
\x -> 2 * x
```

```
==> ???
```

(2)

```
let f = \x -> \y -> 2 * (x + y) in
```

```
f 5
```

```
==> ???
```

Conceptually, (1) evaluates to itself (not exactly, see later). while (2) evaluates to something equivalent to  $\lambda y. 2 * (5 + y)$

# Rethinking our values

---

**Now:** a program evaluates to an integer or a *lambda abstraction* (or fails)

- Remember: functions are *first-class* values

Let's change our definition of values!

```
data Value = VNum Int
           | VLam ??? -- What info do we need to store?
```

```
-- Other types stay the same
```

```
type Env = [(Id, Value)]
```

```
eval :: Env -> Expr -> Value
```

# Function values

---

How should we represent a function value?

```
let c = 42 in
let cTimes = \x -> c * x in
cTimes 2
```

We need to store enough information about `cTimes` so that we can later evaluate any *application* of `cTimes` (like `cTimes 2`)!

First attempt:

```
data Value = VNum Int
           | VLam Id Expr -- formal + body
```

# Function values

---

Let's try this!

```
eval []
  {let c = 42 in let cTimes = \x -> c * x in cTimes 2}
=> eval [c:42]
      {let cTimes = \x -> c * x in cTimes 2}
=> eval [cTimes:(\x -> c*x), c:42]
      {cTimes 2}
  -- evaluate the function:
=> eval [cTimes:(\x -> c*x), c:42]
      {(\x -> c * x) 2}
  -- evaluate the argument, bind to x, evaluate body:
=> eval [x:2, cTimes:(\x -> c*x), c:42]
      {c * x}
=>
      42 * 2
=>
      84
```

Looks good... can you spot a problem?

# QUIZ

---

What should this evaluate to? \*

```
let c = 42 in
let cTimes = \x -> c * x in -- but which c???
let c = 5 in
cTimes 2
```

- (A) 84
- (B) 10
- (C) Error: multiple definitions of c



<http://tiny.cc/cse116-cscope-ind>

# QUIZ

---

What should this evaluate to? \*

```
let c = 42 in
```

```
let cTimes = \x -> c * x in -- but which c???
```

```
let c = 5 in
```

```
cTimes 2
```

- (A) 84
- (B) 10
- (C) Error: multiple definitions of c



<http://tiny.cc/cse116-cscope-grp>

# Static vs Dynamic Scoping

---

What we want:

```
let c = 42 in
```

```
let cTimes = \x -> c * x in
```

```
let c = 5 in
```

```
cTimes 2
```

```
=> 84
```

Lexical (or static) scoping:

- each occurrence of a variable refers to the most recent binding *in the program text*
- definition of each variable is unique and known *statically*
- good for readability and debugging: don't have to figure out where a variable got "assigned"



# Static vs Dynamic Scoping

---

What we **don't** want:

```
let c = 42 in
let cTimes = \x -> c * x in
let c = 5 in
cTimes 2
=> 10
```

Dynamic scoping:

- each occurrence of a variable refers to the most recent binding *during program execution*
- can't tell where a variable is defined just by looking at the function body
- nightmare for readability and debugging:

# Static vs Dynamic Scoping

---

## Dynamic scoping:

- each occurrence of a variable refers to the most recent binding *during program execution*
- can't tell where a variable is defined just by looking at the function body
- nightmare for readability and debugging:

```
let cTimes = \x -> c * x in
let c = 5 in
let res1 = cTimes 2 in -- ==> 10
let c = 10 in
let res2 = cTimes 2 in -- ==> 20!!!
res2 - res1
```

# Function values

---

```
data Value = VNum Int
           | VLam Id Expr -- formal + body
```

This representation can only implement dynamic scoping!

```
let c = 42 in
```

```
let cTimes = \x -> c * x in
```

```
let c = 5 in
```

```
cTimes 2
```

evaluates as:

```
eval []
```

```
{let c = 42 in let cTimes = \x -> c * x in let c = 5 in cTimes 2}
```

# Function values

---

```
eval []
{let c = 42 in let cTimes = \x -> c * x in let c = 5 in cTimes 2}
=> eval [c:42]
      {let cTimes = \x -> c * x in let c = 5 in cTimes 2}
=> eval [cTimes:(\x -> c*x), c:42]
      {let c = 5 in cTimes 2}
=> eval [c:5, cTimes:(\x -> c*x), c:42]
      {cTimes 2}
=> eval [c:5, cTimes:(\x -> c*x), c:42]
      {(\x -> c * x) 2}
=> eval [x:2, c:5, cTimes:(\x -> c*x), c:42]
      {c * x}
  -- latest binding for c is 5!
=>
      5 * 2
=>
      10
```

**Lesson learned:** need to remember what `c` was bound to when `cTimes` was defined!

- i.e. “freeze” the environment at function definition

# Closures

---

To implement lexical scoping, we will represent function values as *closures*

**Closure** = *lambda abstraction* (formal + body) + *environment* at function definition

```
data Value = VNum Int
           | VClos Env Id Expr -- env + formal + body
```

# Closures

---

Our example:

```
eval []
{let c = 42 in let cTimes = \x -> c * x in let c = 5 in cTimes 2}
=> eval [c:42]
      {let cTimes = \x -> c * x in let c = 5 in cTimes 2}
      -- remember current env:
=> eval [cTimes:<[c:42], \x -> c*x>, c:42]
      {let c = 5 in cTimes 2}
=> eval [c:5, cTimes:<[c:42], \x -> c*x>, c:42]
      {cTimes 2}
=> eval [c:5, cTimes:<[c:42], \x -> c*x>, c:42]
      {<[c:42], \x -> c * x> 2}
      -- restore env to the one inside the closure, then bind 2 to x:
=> eval [x:2, c:42]
      {c * x}
=>
      42 * 2
=>
      84
```

# QUIZ

---

Which variables should be saved in the closure environment of f? \*

```
let a = 20 in
let f =
  \x -> let y = x + 1 in
        let g = \z -> y + z in
        a + g x
in ...
```

- (A) a
- (B) a x
- (C) y g
- (D) a y g
- (E) a x y g z



<http://tiny.cc/cse116-env-ind>

# QUIZ

---

Which variables should be saved in the closure environment of f? \*

```
let a = 20 in
let f =
  \x -> let y = x + 1 in
        let g = \z -> y + z in
        a + g x
in ...
```

- (A) a
- (B) a x
- (C) y g
- (D) a y g
- (E) a x y g z



<http://tiny.cc/cse116-env-grp>



# Free vs bound variables

---

- An occurrence of  $x$  is **free** if it is not **bound**
- An occurrence of  $x$  is **bound** if it's inside
  - $e_2$  where **let**  $x = e_1$  **in**  $e_2$
  - $e$  where  $\backslash x \rightarrow e$
- A closure environment has to save *all free variables* of a function definition!

```
let a = 20 in
```

```
let f =
```

```
  \x -> let y = x + 1 in
```

```
    let g = \z -> y + z in
```

```
    a + g x -- a is the only free variable!
```

```
in ...
```

# Evaluator

---

Let's modify our evaluator to handle functions!

```
data Value = VNum Int
           | VClos Env Id Expr -- env + formal + body

eval :: Env -> Expr -> Value
eval env (Num n)          = VNum n -- must wrap in VNum now!
eval env (Var x)          = lookup x env
eval env (Bin op e1 e2) = VNum (f v1 v2)
  where
    (VNum v1) = eval env e1
    (VNum v2) = eval env e2
    f = ... -- as before
eval env (Let x e1 e2) = eval env' e2
  where
    v = eval env e1
    env' = add x v env
eval env (Lam x body) = ??? -- construct a closure
eval env (App fun arg) = ??? -- eval fun, then arg, then apply
```

# Evaluator

---

Evaluating functions:

- **Construct a closure:** save environment at function definition
- **Apply a closure:** restore saved environment, add formal, evaluate the body

```
eval :: Env -> Expr -> Value
```

```
...
```

```
eval env (Lam x body) = VClos env x body
```

```
eval env (App fun arg) = eval bodyEnv body
```

```
  where
```

```
    (VClos closEnv x body) = eval env fun -- eval function to closure
```

```
    vArg                    = eval env arg -- eval argument
```

```
    bodyEnv                 = add x vArg closEnv
```

# Evaluator

---

Evaluating functions:

- **Construct a closure:** save environment at function definition
- **Apply a closure:** restore saved environment, add formal, evaluate the body

```
eval :: Env -> Expr -> Value
```

```
...
```

```
eval env (Lam x body) = VClos env x body
```

```
eval env (App fun arg) =
```

```
  let vArg = eval env arg in -- eval argument
```

```
  let (VClos closEnv x body) = (eval env fun) in
```

```
  let bodyEnv = add x vArg closEnv in
```

```
  eval bodyEnv body
```

# Quiz

---

With eval as defined above, what does this evaluate to? \*

```
let f = \x -> x + y in
let y = 10 in
f 5
```

- (A) 15
- (B) 5
- (C) Error: unbound variable x
- (D) Error: unbound variable y
- (E) Error: unbound variable f



<http://tiny.cc/cse116-enveval-ind>

# Quiz

---

With eval as defined above, what does this evaluate to? \*

```
let f = \x -> x + y in
let y = 10 in
f 5
```

- (A) 15
- (B) 5
- (C) Error: unbound variable x
- (D) Error: unbound variable y
- (E) Error: unbound variable f



<http://tiny.cc/cse116-enveval-grp>

# Evaluator

---

```
eval []
```

```
  {let f = \x -> x + y in let y = 10 in f 5}
```

```
=> eval [f:<[], \x -> x + y>]
```

```
      {let y = 10 in f 5}
```

```
=> eval [y:10, f:<[], \x -> x + y>]
```

```
      {f 5}
```

```
=> eval [y:10, f:<[], \x -> x + y>]
```

```
      {<[], \x -> x + y> 5}
```

```
=> eval [x:5] -- env got replaced by closure env + formal!
```

```
      {x + y} -- y is unbound!
```

# Quiz

---

With eval as defined above, what does this evaluate to? \*

```
let f = \n -> n * f (n - 1) in  
f 5
```

- (A) 120
- (B) Evaluation does not terminate
- (C) Error: unbound variable f



<http://tiny.cc/cse116-enveval2-ind>



# Quiz

---

With eval as defined above, what does this evaluate to? \*

```
let f = \n -> n * f (n - 1) in  
f 5
```

- (A) 120
- (B) Evaluation does not terminate
- (C) Error: unbound variable f



<http://tiny.cc/cse116-enveval2-grp>

# Evaluator

---

```
eval []
      {let f = \n -> n * f (n - 1) in f 5}
=> eval [f:<[], \n -> n * f (n - 1)>]
                                     {f 5}
=> eval [f:<[], \n -> n * f (n - 1)>]
      {<[], \n -> n * f (n - 1)> 5}
=> eval [n:5] -- env got replaced by closure env + formal!
              {n * f (n - 1)} -- f is unbound!
```

**Lesson learned:** to support recursion, we need a different way of constructing the closure environment!