CSE 114A

Foundations of Programming Languages

Lecture 1: Course Overview

Based on course materials developed by Ranjit Jhala and Owen Arden

A Programming Language

Fact: This is "equivalent to" to every PL!
Good luck writing quicksort
... or Windows, Google, Spotify!

So why study PL?

Programming language shapes
Programming thought

So why study PL?

Language affects how:

- Ideas are expressed
- Computation is expressed

Course Goals



"Free your mind"
-Morpheus

Learn New Languages/Constructs



New ways to:

- describe
- organize
- think about

computation

Goal: Enable you to Program



- Readable
- Correct
- Extendable
- Modifiable
- Reusable



Goal: How to learn new PLs

No Java (C#) 15 (10) years ago AJAX? Python? Ruby? Erlang? F#?...

Learn the anatomy of a PL

- Fundamental building blocks
- Different guises in different PLs

Re-learn the PLs you already know



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Goal: How to design new PLs

..."who, me?"

Buried in every extensible system is a PL

• Emacs, Android: Lisp

Word, Powerpoint: Macros, VBScriptUnreal: UnrealScript (Game Scripting)

• Facebook: FBML, FBJS

• SQL, Renderman, LaTeX, XML ...



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Enables you to choose right PL

- "...but isn't that decided by
- libraries,
- standards,
- and my boss?" Yes.



My goal: educate tomorrow's tech leaders & bosses, so you'll make informed choices

Speaking of Right and Wrong...

Imperative Programming

$$x = x+1$$

$$x = x+1$$

Imperative = Mutation

Imperative = Mutation



Don't take my word for it

John Carmack
Creator of FPS: Doom, Quake,...



Don't take my word for it

Tim Sweeney (Epic, Creator of UNREAL)

"In a concurrent world, imperative is the wrong default"



Functional Programming

Functional Programming?

No Assignment.

No Mutation.

No Loops.

OMG! Who uses FP?!

So, Who Uses FP?



MapReduce

So, Who Uses FP?



So, Who Uses FP?



Erlang

So, Who Uses FP?



Scala

So, Who Uses FP?

Wall Street (all of the above)

So, Who Uses FP?

...CSE 114A

Course Mechanics and Logistics

Logistics

Course website:

https://ucsc-cse-114a.github.io/Winter22/

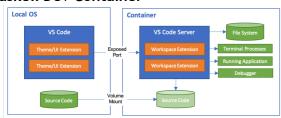
Resources

Course texts (optional):

- An Introduction to Functional Programming Through Lambda Calculus by Greg Michaelson, Free pre-print.
- <u>Thinking Functionally with Haskell</u> by Richard Bird. Available online (free via library).
- <u>Programming in Haskell</u> (2nd ed.) by Graham Hutton.
- Real World Haskell by Bryan O'Sullivan. Available online (free via library).
- Learn You a Haskell for Great Good by Miran Lipovača. Available free online
- Write You a Haskell by Stephen Diehl. (incomplete, but useful) Available free online

Resources

Haskell Dev Container



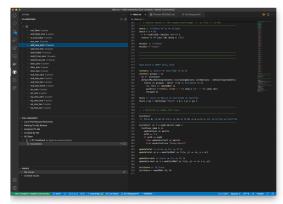
- https://github.com/UCSC-CSE-114A/cs114a-devcontainer

Recommended IDE: VS Code

- New this year, legit IDE setup for Haskell!
 - Devcontainer: A Haskell dev environment is built in a container and VS Code automatically mounts the container volume
 - Also some integrations with Git and GitHub Classroom

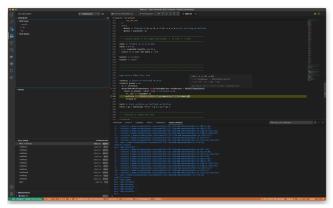
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VS Code



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VS Code



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Peer Instruction (ish)

Peer Instruction

- Make class interactive
 - Help YOU and ME understand whats tricky
- Respond to in-class quizzes
 - 5% of your grade
 - Respond to 75% questions
- Bring laptop/phone if you have one

In Class Exercises

- 1. Solo Vote: Think for yourself, select answer
- 2. Discuss: Analyze Problem with neighbors
 - Practice analyzing, talking about tricky notions
 - Reach consensus
 - Have questions, raise your hand!
- 3. Group Vote: Everyone in group votes
- 4. Class-wide Discussion:
 - What did you find easy/hard?
 - Questions from here show up in exams

In Class Exercises

Let's try it out (if you have a device):



http://tiny.cc/cse116-trial

Make your individual choice

In Class Exercises

Let's try it out (if you have a device):



http://tiny.cc/cse116-trial

Now "confer" with a neighbor and agree on a choice for your group

Requirements and Grading

In-Class Exercises: 5%
Midterm: 30%
Programming Assignments (6): 30%
Final: 35%

Two hints/rumors:

- 1. Lots of work
- 2. Don't worry (too much) about grade

Note: Regrades must be requested within two weeks of receiving grade

Resources

- Online lecture notes
- Readings and exercises
- Webcasts:
 - User: cse-116-1
 - Pass: lambda
- Pay attention to lecture and section!
- Do assignments yourself (+partner)!

Ask for help!

- Lots of help available, will be adding more soon. (watch website)
- Lab sessions 4 days/wk with tutors to help with assignments
- Discussion sections with TAs to help with lecture concepts

Programming Assignments

All assignments are managed through GitHub Classroom (link on course page).

- You must *push* your submitted code.

Deadline Extension:

- Four "late days", used as "whole unit"
- 5 mins late = 1 late day
- Plan ahead, no other extensions

See course webpage for HW deadlines

Programming Assignments

Unfamiliar languages

+ Unfamiliar environments

Start Early!

Weekly Programming Assignments

Scoring = Test suite

No Compile, No Score

Weekly Programming Assignments



Forget Java, C, C++ other 20th century PLs

Don't complain

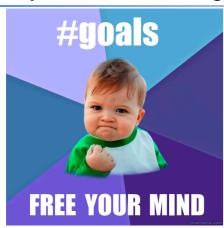
... that Haskell is hard

... that Haskell is @!%@#

Immerse yourself in new language

It is not.

Immerse yourself in new language



Word from our sponsor ...

- Programming Assignments done ALONE or in (official) groups of two (as permitted)
- We use plagiarism detection software
 - MOSS is fantastic, plagiarize at your own risk
- Zero Tolerance
 - offenders punished ruthlessly
- Please see academic integrity statement:
 - https://ue.ucsc.edu/academic-misconduct.html

