

# CSE114A Lecture 16

## agenda:

- recap of lecture 15
  - typing judgements & typing rules
  - Nand's type system
  - type derivations
- How the above connects to hw 5 (essentially implementing type inference using these typing rules!) ← part 3 of hw 5
- unification (part 2 of hw 5) and how it plays into the above
- do a little hacking on parts 1 & 2 of hw 5

Recap of last time:

Kurzstil, sometimes pronounced "entails"

$\Gamma \vdash e :: T$  ← "typing judgment"

"In type env  $\Gamma$ ,  $e$  has type  $T$ "

"Gamma entails that  $e$  has type  $T$ ":

Typing rules for (mini-) Nano:

$e ::= n \mid x \mid e_1 + e_2 \mid \lambda x. e \mid e_1, e_2 \mid \text{let } x = e_1 \text{ in } e_2$

$n \in \mathbb{N}$   
 $\Gamma \vdash n :: \text{Int}$  (TNum)

$b \in \{\text{True, False}\}$   
 $\Gamma \vdash b :: \text{Bool}$  (TBool)

$\Gamma \vdash e_1 :: \text{Int}$     $\Gamma \vdash e_2 :: \text{Int}$   
 $\Gamma \vdash e_1 + e_2 :: \text{Int}$  (TPlus)

Notice that the judgment below the line depends on two judgments above the line. This suggests a need for recursive calls on subexpressions in your implementation of Infer.

$(x, T) \in \Gamma$   
 $\Gamma \vdash x :: T$  (TVar)

$\Gamma(x, T_1) \vdash e :: T_2$   
 $\Gamma \vdash (\lambda x. e) :: T_1 \rightarrow T_2$  (TLam)

example:  
 $\lambda x. x + 1 :: \text{Int} \rightarrow \text{Int}$

$\Gamma \vdash e_1 :: T_1 \rightarrow T_2$     $\Gamma \vdash e_2 :: T_1$   
 $\Gamma \vdash e_1 e_2 :: T_2$  (TApp)

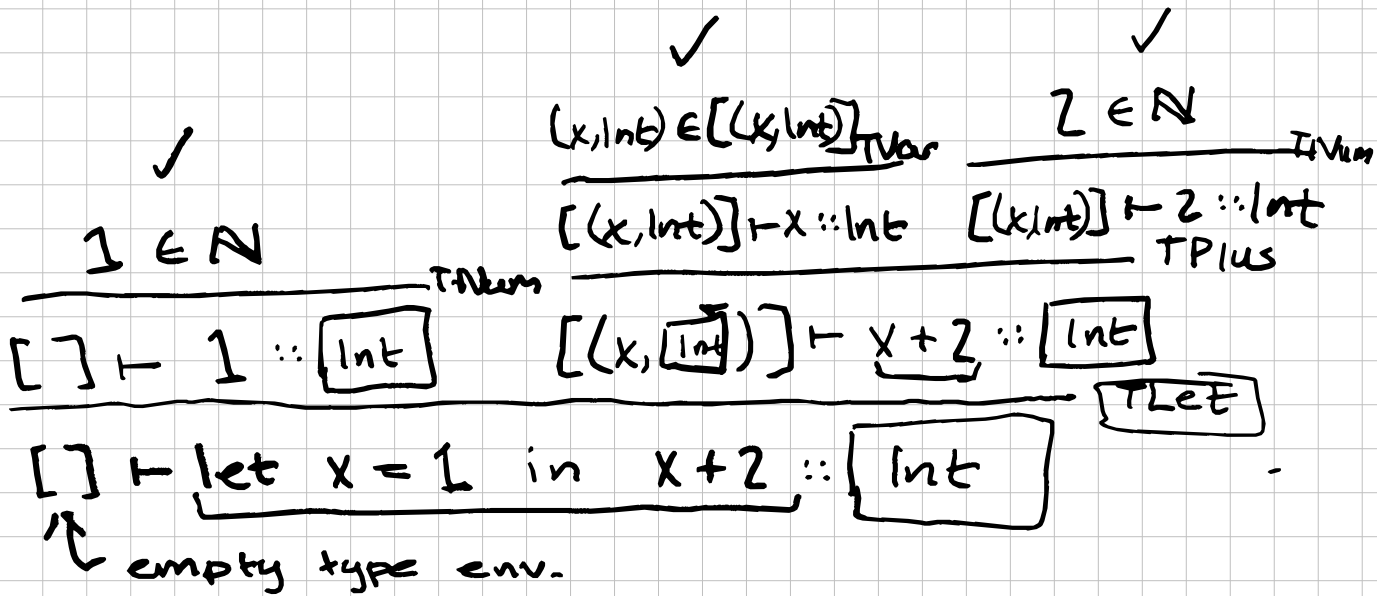
extended type environment with  $(x, T_1)$ .

$\Gamma \vdash e_1 :: T_1$     $\Gamma, (x, T_1) \vdash e_2 :: T_2$   
 $\Gamma \vdash \text{let } x = e_1 \text{ in } e_2 :: T_2$  (TLet)

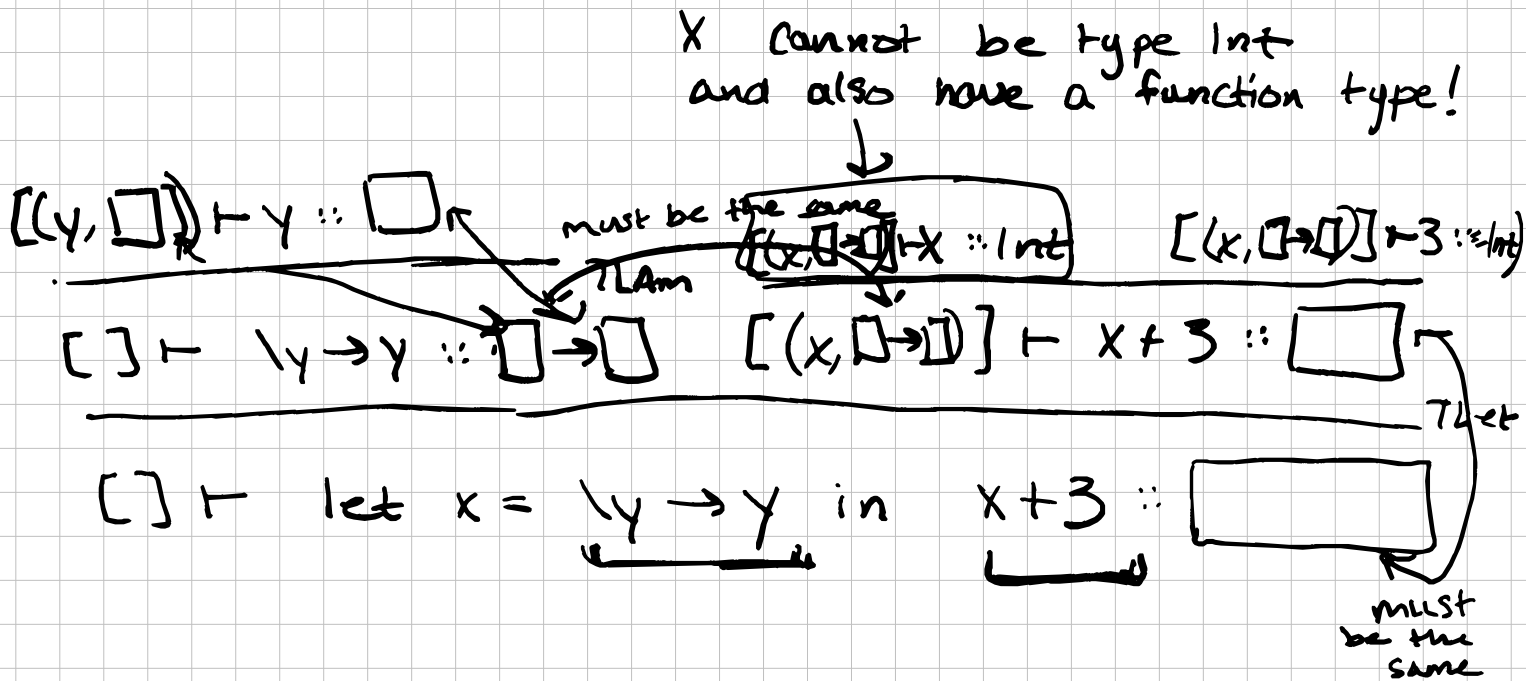
eval  $\text{let } x = 5 \text{ in } x + 2 \Rightarrow 7$

$\text{let } f = \lambda x. x + 2 \text{ in } f 3 :: \text{Int}$   
Int  $\rightarrow$  Int   Int

lets do a typing derivation involving let



What about an expression that shouldn't type check?



Notice that to determine if an expression is well-typed, we have to ensure that various constraints on subexpressions hold. In particular, we may have to ensure that different subexpressions have the same type.

We're going to do this using something called unification (part 2 of hw5)

We need the concept of a substitution:

a mapping of type variables to types.

$[(a, \text{Int}), (b, \text{Int} \rightarrow \text{Int}), (c, \text{Bool})]$

↑ Substitution mapping a, b, and c to concrete types.

$[(a, \text{Int}), (b, c \rightarrow c)]$

↑ Type variables may occur in the types on the right hand side of these pairs, as well.

Unification is finding a substitution that makes two types "the same".

Type 1

$\text{Int} \rightarrow \text{Bool}$

Type 2

$a \rightarrow b$

Substitution that unifies them

$[(a, \text{Int}), (b, \text{Bool})]$

(we say that  $[(a, \text{Int}), (b, \text{Bool})]$  unifies

$\text{Int} \rightarrow \text{Bool}$  and  $a \rightarrow b$  because if we

apply the substitution to the types,

we end up with  $\text{Int} \rightarrow \text{Bool}$  for both.

Applying a substitution to a type just means replacing every type variable in the type with whatever the substitution maps it to.

Type 1

$\text{Int} \rightarrow \text{Bool}$

Type 2

$a \rightarrow b$

most general unifier

Substitution that unifies them

$[(a, \text{Int}), (b, \text{Bool})]$

(or  $[(a, \text{Int}), (b, \text{Bool}), (c, \text{Int})]$ )

$\text{Int} \rightarrow a$

$b \rightarrow \text{Bool}$

$[(a, \text{Bool}), (b, \text{Int})]$

$\text{Int} \rightarrow a$

$c$

$[(c, \text{Int} \rightarrow a)]$

↑

perfectly fine to have type variables occurring here.

$[(a, b)]$  or  $[(b, a)]$

$a$

$b$

$\text{Int}$

$\text{Bool}$

nope  $\ddot{}$

$\text{Int} \rightarrow a$

$\text{Int}$

nope  $\ddot{}$

$a \rightarrow a$

$a$

nope  $\ddot{}$

$[\text{Int}]$

$[a]$

$[(a, \text{Int})]$

$a$

$[a]$

nope  $\ddot{}$

$a$

$[\text{Bool}]$

$[(a, [\text{Bool}])]$

$\text{Int} \rightarrow a$

Apply

$\text{Int} \rightarrow \text{Bool}$

$b \rightarrow \text{Bool}$

$[(a, \text{Bool}), (b, \text{Int})]$

$\text{Int} \rightarrow \text{Bool}$

to both:

So these unify!