CSE 114A Midterm 1, Winter 2024

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- DO NOT TURN THIS PAGE OVER BEFORE WE TELL YOU TO
- You have 90 minutes to complete this exam.
- Where limits are given, write no more than the amount specified.
- You may refer to a **double-sided cheat sheet**, but no electronic materials.
- Avoid seeing anyone else's work or allowing yours to be seen.
- Do not communicate with anyone but an exam proctor.
- If you are unsure of how to interpret a problem description, state your interpretation clearly and concisely. Reasonable interpretations will be taken into acount by the graders.
- Good luck!

Q1: Scope[10 pts]

For each bound occurrence of a variable in the following lambda terms, draw an arrow pointing to its binder. For each free occurrence, draw a circle around the variable.

 $(\langle x \rightarrow \langle y \rightarrow \rangle z \rightarrow x (\langle y \rightarrow z (\langle z \rightarrow w z \rangle) y)$

(\x y z -> (\a b c -> x y c)) (\x y z -> a y c)

Q2: Reductions [10 pts]

For each λ -term below, check the box next to **each** valid reduction of that term. It is possible that none, some, or all of the listed reductions are valid. Reminder:

- =a> stands for an α -step (α -renaming)
- =b> stands for a β -step (β -reduction)
- =~> stands for a sequence of zero or more steps, where each step is either an α -step or a β -step, and the right-hand side is in normal form

2.1 [5 pts]

(\x -> x x) (\x -> x x)	
(A) =b> \x y -> y x	[]
(B) =b> ($x \rightarrow x x$) ($x \rightarrow x x$)	[]
(C) =b> \x y -> (\x -> x (x y))	[]
(D) =a> (\x -> x x) (\y -> y y)	[]
(E) =a> $x y \rightarrow (x y \rightarrow y z) (x y)$	[]

2.2 [5 pts]

(\x -> x) (\y -> apple y) (\z -> z)
(A) =b> (\x -> x) (apple (\z -> z)) []
(B) =b> (\y -> apple y) (\z -> z) []
(C) =a> (\z -> z) (\y -> apple y) (\z -> z) []
(D) =a> (\x -> x) (\y -> orange y) (\z -> z) []
(E) =~> apple (\z -> z) []

Q3: Factorial [10 pts]

In this task you will implement the *factorial function* in lambda calculus. Your implementation of **FACT** should satisfy the following test cases:

eval fact0 :	eval fact1 :	eval fact2 :	eval fact3 :
FACT ZERO	FACT ONE	FACT TWO	FACT THREE
=~> ONE	=~> ONE	=~> TWO	=~> STX

You can use any function defined in the "Lambda Calculus Cheat Sheet" at the end of this exam, including the fixpoint combinator FIX. You should define a helper function STEP.

let	FACT	=	
let	STEP	=	

Q4: Haskell Values and Patterns [10 pts]

Q4.1 [5 pts]

In Haskell, what is the definition of a value?

Q4.2 [5 pts]

In Haskell, what is the definition of a pattern?

Q5: Haskell Types [10 pts]

Fill in the blanks to show the Haskell type of each of the following expressions.

Q5.example
True :: Bool
Q5.1
(True, "abc") ::
Q5.2
["def","abc"] ::
Q5.3
(True : False : []) ::
Q5.4
[] ::
Q5.5
(\x -> if x then "hello" else "goodbye") ::

Lambda Calculus Cheat Sheet

Here is a list of definitions you may find useful for Q3

```
-- Booleans -----
let TRUE = x y \rightarrow x
let FALSE = x y \rightarrow y
let ITE = b x y \rightarrow b x y
-- Pairs -----
let PAIR = x y b \rightarrow b x y
let FST = p -> p TRUE
let SND = p -> p FALSE
-- Numbers -----
let ZERO = f x \rightarrow x
let ONE = f x \rightarrow f x
let TWO = f x \rightarrow f (f x)
let THREE = f x \rightarrow f (f (f x))
let FOUR = f x \rightarrow f (f (f (f x)))
let FIVE = \langle f x \rangle \rightarrow f (f (f (f (f x))))
let SIX = \langle f x \rightarrow f (f (f (f (f (f x)))) \rangle
-- Arithmetic -----
let INC = \n f x \rightarrow f (n f x)
let ADD = \n m \rightarrow n INC m
let MUL = \n m \rightarrow n (ADD m) ZERO
let ISZ = \n \rightarrow n (\z \rightarrow FALSE) TRUE
let SKIP1 = \f p -> PAIR TRUE (ITE (FST p) (f (SND p)) (SND p))
let DEC = \n -> SND (n (SKIP1 INC) (PAIR FALSE ZERO))
-- Recursion -----
```

let FIX = $\stp \rightarrow (\x \rightarrow stp (x x)) (\x \rightarrow stp (x x))$