CSE114A, Fall 2023: Midterm Exam

Instructor: Owen Arden

October 27, 2023

Student name: ____

CruzID (the part before the "@" in your UCSC email address):

This exam has 5 questions and 95 total points.

Instructions

- Please write directly on the exam.
- For multiple choice questions, fill in the letter completely, e.g. from (a) to
- For short response questions, try to keep your answer within the outlined box.
- You have 65 minutes to complete this exam. You may leave when you are finished.
- This exam is closed book. You may use one double-sided page of notes, but no other materials.
- Avoid seeing anyone else's work or allowing yours to be seen.
- Please, no talking. No notes, books, laptops, phones, or other electronic devices. Do not communicate with anyone but an exam proctor.
- To ensure fairness (and the appearance thereof), **proctors will not answer questions about the content of the exam**. If you are unsure of how to interpret a problem description, state your interpretation clearly and concisely. *Reasonable interpretations* will be taken into account by graders.

Good luck!

Part 1: Lambda calculus

```
Question 1 (15 points)
```

Consider the following lambda calculus expression, which we will name EXPR1:

 $(\x y \rightarrow \text{ITE b} (\text{ADD x y})$ $((\z \rightarrow \text{ITE (ISZ z) x (ADD x z)}) \text{ FALSE})) \text{ FOUR ONE}$

1.1 (5 points) What are the free variables of EXPR1?

```
(a) x
(b) x, y
(c) b
(d) Choices (b) and (c)
(e) None of the above
```

```
1.2 (5 points) After a single \beta-reduction step on EXPR1, what would the resulting expression be?
```

```
(a) (\y -> ITE b (ADD FOUR y)
((\z -> ITE (ISZ z) FOUR (ADD FOUR z)) FALSE)) ONE
(b) (\y -> ITE b (ADD FOUR y)
(\z -> ITE (ISZ z) FOUR (ADD FOUR z))) ONE
(c) (\x y -> ITE b (ADD x y)
(ITE (ISZ FALSE) x (ADD x FALSE))) FOUR ONE
(d) Choices (a) and (b)
```

- (e) Choices (a) and (c)
- 1.3 (5 points) What is the normal form of EXPR1?
 - (a) FOUR
 - (b) FIVE
 - (c) b FIVE FOUR
 - (d) (\z -> ITE (ISZ z) FOUR (ADD FOUR z))
 - (e) None of the above

Question 2 (15 points)

Reduce the following expression to normal form step-by-step using =a>, =b>, and =d>.

(\x y \rightarrow ITE (ISZ y) x (ADD x y)) FIVE ZERO

Question 3 (15 points)

Consider the following Haskell function:

```
listFun xs = helper ([], []) xs
where
helper (arr1, arr2) [] = (arr1, arr2)
helper (arr1, arr2) (x:xs)
| x 'mod' 2 == 0 = helper (arr1 ++ [x], arr2) xs
| otherwise = helper (arr1, arr2 ++ [x]) xs
```

3.1 (5 points) What is the type of listFun?

```
(a) Int -> [Int]
(b) [Int] -> [Int]
(c) Int -> (Int, Int)
(d) [Int] -> ([Int], [Int])
(e) None of the above
```

3.2 (5 points) What does listFun [1, 4, 9, 12, 21, 33, 4, 52] evaluate to?

```
(a) [1, 4, 4, 9, 12, 21, 33, 52]
```

(b) 149122133452

- © ([52, 4, 12, 4], [33, 21, 9, 1])
- **(d)** ([4, 12, 4, 52], [1, 9, 21, 33])
- (e) None of the above

3.3 (5 points) Is listFun tail recursive?

- (a) No, but a tail recursive implementation is possible.
- (b) No, but a tail recursive implementation is not possible.
- © Yes

Question 4 (28 points)

Consider the binary search tree below where each internal node has a value i and two child subtrees. The left child contains all nodes with values less than or equal to i, and the right child contains all nodes with values strictly greater than i.

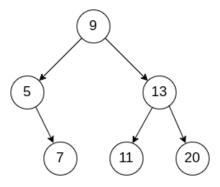


Figure 1: A binary search tree

Given the following ADT that is used to represent the tree above, answer the questions below. You may not use library functions except for (+) and (++).

data Tree = Leaf | Node Int Tree Tree

4.1 (7 points) Define a function sumTree, which returns the sum of all of the values in the nodes within a tree without using tail recursion. For example, if t is the tree in the figure above, then sumTree t evaluates to 65.

sumTree :: Tree -> Int

4.2 (7 points) Define a function sumTreeTR, which returns the sum of all the values in the nodes within a tree *using tail recursion*. For example, if t is the tree in the figure above, then sumTree t evaluates to 65.

sumTreeTR :: Tree -> Int

4.3 (7 points) Implement the function inOrder, which returns the list of nodes from smallest to largest. For example, if t is the tree in the figure above, then inOrder t evaluates to [5,7,9,11,13,20]. (It may be head or tail recursive.)

inOrder :: Tree -> [Int]

4.4 (7 points) Now use inOrder to implement sumTree and sumTreeTR using foldr and foldl. Your implementation should use the correct fold for head or tail recursion. The implementation of inOrder above does not matter, even if incomplete. Question 5 (22 points)

Haskell has some functions that let you convert Char values to Int values and vice-versa. Function ord :: Char -> Int converts a Char to an Int corresponding to its position in the alphabet (starting at 0), so (ord 'a') is 0 and (ord 'z') is 25. Function chr :: Int -> Char converts a Int to the Char corresponding to the letter at that position (mod 26) in the alphabet. So (chr 0) is 'a', (chr 25) is 'z', and (chr 26) is 'a'.

Consider the specifications for the higher-order functions enc and dec.

```
-- 'enc f txt' applies f to each character of 'txt' to encode a string.
enc :: (Char -> Char) -> String -> String
-- 'dec g txt' applies g to each character of 'txt' to decode 'txt'.
dec :: (Char -> Char) -> String -> String
-- REQUIRED: if '(g (f c)) = c' then 'dec g (enc f str) = str'
```

5.1 (5 points) Given the above specifications, what does the following Haskell expression evaluate to?

```
let k c = chr ((ord c) + 13) in
    enc k "abc"
(a) "xyz"
(b) "nmo"
(c) "abc"
(d) Type Error
(e) None of the above
```

5.2 (5 points) Given the above specifications, what does the following Haskell expression evaluate to?

```
let k c = chr ((ord c) + 2) in
    dec k "rpgai"
```

- (a) "trick"
- (b) "treat"
- © "candy"
- (d) Type Error
- (e) None of the above

5.3 (5 points) Given the above specifications, what does the following Haskell expression evaluate to?

```
let k n c = chr ((ord c) + n)
    k' n c = chr ((ord c) - n)
in
    dec (k' 5) (enc (k 5) "foo")
(a) "ktt"
(b) "ajj"
(c) "oof"
(d) "foo"
(e) Type Error
```

5.4 (7 points) Give an implementation for enc and dec. You may use any library functions you wish.

1 Lambda calculus cheat sheet

```
-- Booleans ------
let TRUE =\x y \rightarrow x
let FALSE = \langle x y \rangle \rightarrow y
let ITE = \b x y \rightarrow b x y
let NOT = \b x y \rightarrow b y x
let AND = b1 b2 \rightarrow ITE b1 b2 FALSE
let OR = b1 b2 \rightarrow ITE b1 TRUE b2
-- Numbers -----
let ZERO = \final f x \rightarrow x
let ONE = \final f x \rightarrow f x
let TWO = \f x \rightarrow f (f x)
let THREE = \f x \rightarrow f (f (f x))
let FOUR = \langle f x \rangle - \langle f (f (f x)) \rangle
let FIVE = \langle f x \rangle - \langle f (f (f (f x)) \rangle
-- Pairs ------
let PAIR = \x y b \rightarrow b x y
let FST = \p -> p TRUE
let SND = \p -> p FALSE
-- Arithmetic -----
let INC = \n f x \rightarrow f (n f x)
let ADD = \n m \rightarrow n INC m
let MUL = \n m \rightarrow n (ADD m) ZERO
let ISZ = \langle n \rangle n (\langle z \rangle FALSE) TRUE
let DECR = \n \rightarrow -- decrement n by one --
let EQL = \a b -> -- return TRUE if a == b, otherwise FALSE --
-- Recursion -----
let FIX = \langle x - \rangle (x - \rangle stp (x x)) (\langle x - \rangle stp (x x))
```

2 Haskell cheat sheet

```
data Maybe a = Nothing | Just a
foldr :: (a -> b -> b) -> b -> [a] -> b
foldr f b [] = b
foldr f b (x:xs) = f x (foldr f b xs)
foldl :: (b -> a -> b) -> b -> [a] -> b
foldl f b xs
                     = helper b xs
  where
    helper acc [] = acc
    helper acc (x:xs) = helper (f acc x) xs
filter :: (a -> Bool) -> [a] -> [a]
filter p []
             = []
filter p (x:xs)
  | p x = x : filter p xs
  | otherwise = filter p xs
map :: (a -> b) -> [a] -> [b]
map [] = []
map f (x:xs) = f x : map f xs
flip :: (a -> b -> c) -> b -> a -> c
flip f x y = f y x
(.) :: (b \rightarrow c) \rightarrow (a \rightarrow b) \rightarrow a \rightarrow c
(.) f g x = f (g x)
(++) :: [a] -> [a] -> [a]
(++) [] ys = ys
(++) (x:xs) ys = x : xs ++ ys
-- returns the elements of a list in reverse order.
reverse :: [a] -> [a]
-- Extract the first element of a list, which must be non-empty.
head :: [a] -> a
-- Extract the elements after the head of a list, which must be non-empty.
tail :: [a] -> [a]
-- Extract the first n elements of a list.
take :: Int -> [a] -> [a]
```