

CSE114A lecture 19: recap and review!

What did we do?

- programs that operate on programs. in particular:
  - \* - interpreters
  - \* - type inferencers

ASTs!

Rust  
C++  
Haskell  
...

more generally, Static analysis of programs

- fuzzers / debuggers

what to take away from this class?

- understand that there are many flavors of programs that operate on programs e.g. interpreters, type inferencers.
- understand that it's possible to statically analyze programs to learn a lot about what they do (without running them!) (type inference is an example)
- understand when it's useful to be able to statically analyze programs instead of running them.

Exam review

questions 17-20 from Spring '22

17)  $a \rightarrow b$   
 $Int \rightarrow c$   
 $[(c, b), ((Int, a))]$   
 $[(a, Int)(b, Bool \rightarrow Bool), (c, Bool \rightarrow Bool)]$

Remember:

- a substitution maps type variables to types
- unification is coming up with a substitution that can be applied to two types to make them equal.

18)  $Int \rightarrow (Int \rightarrow a)$        $Int \rightarrow (Int \rightarrow Int)$   
 $b \rightarrow c$                                $b \rightarrow (Int \rightarrow Int)$

$[(b, Int \rightarrow Int) (c, Int)]$  x  
 $[(b, Int) (c, Int \rightarrow a)]$  ✓  
 $[(a, Int) (c, Int \rightarrow Int)]$  x

19)  $Int \rightarrow a$   
 $b \rightarrow String$

$[(b, Int), (a, String)]$

20)  $a$                                $b \rightarrow Bool \rightarrow a$   
 $b \rightarrow Bool \rightarrow a$                $b \rightarrow Bool \rightarrow (b \rightarrow Bool \rightarrow a)$

since a occurs here, this type can't unify with a.

$[(a, b \rightarrow Bool \rightarrow a)]$  x

These types don't unify. (we cannot come up with a substitution that would make them equal.)

$a \rightarrow Int$   
 $Int \rightarrow a$

$[(a, Int)]$

16 a) lookup/Env id env

16 b) what do we do with a closure when evaluating

$e_1$  a function application  
 $(\lambda d \rightarrow cExpr) e_2 \Rightarrow b$  cExpr but with  $e_2$  plugged in for  $d$   
 Remember the beta rule!

$let\ v_2 = eval\ env\ e_2\ in$   
 $eval\ (extendEnv\ d\ v_2\ cEnv)\ cExpr$

all this is the same as what was in the solutions but written in a different way.

13) a) in the closure for f we have an environment  $[(a, 1), (b, 2)]$

let  $a = 1$  in  
 let  $b = 2$  in  
 let  $f = \lambda x\ y \rightarrow x + y + a + b$  in  
 let  $a = 3$  in  
 let  $b = 4$  in  
 $f\ a\ b$

$f\ a\ b$   
 $f\ 3\ 4$   
 $(\lambda x\ y \rightarrow x + y + 1 + 2)\ 3\ 4$   
 $3 + 4 + 1 + 2$   
 $10$

13 b) under dynamic scope, oh, no, no environment was saved!

let  $a = 1$  in  
 let  $b = 2$  in  
 let  $f = \lambda x\ y \rightarrow x + y + a + b$  in  
 let  $a = 3$  in  
 let  $b = 4$  in  
 $f\ a\ b$

$f\ a\ b$   
 $f\ 3\ 4$   
 $(\lambda x\ y \rightarrow x + y + 3 + 4)\ 3\ 4$   
 $3 + 4 + 3 + 4$   
 $14$

Another problem:

let  $a = 1$  in  
 let  $f = \lambda x\ y \rightarrow x + y + a + b$  in  
 let  $a = 3$  in  
 let  $b = 4$  in  
 $f\ a\ b$

under static scope: error  
 under dynamic scope: 14

21)

a) must be T-App since  $(\lambda x \rightarrow x)\ 3$  is an application. (also, T-App is the only one with two premises.)

e) We know it's an arrow type,  $T_1 \rightarrow T_2$ , and other constraints left us figure out that both  $T_1$  and  $T_2$  are Ints.