#### CSE 114A: Fall 2023

# Foundations of Programming Languages

#### **Environments and closures**

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Based on course materials developed by Nadia Polikarpova

### Roadmap

#### Past weeks:

• How do we use a functional language?

#### Next weeks:

- How do we implement a functional language?
- ... in a functional language (of course)

- Master the concepts of functional languages by implementing them!
- Practice problem solving using Haskell

#### This week: Interpreter

- How do we evaluate a program given its abstract syntax tree (AST)?
- How do we *prove properties* about our interpreter (e.g. that certain programs never crash)?

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### The Nano Language

#### Features of Nano:

- 1. Arithmetic expressions
- 2. Variables and let-bindings
- 3. Functions
- 4. Recursion

#### Reminder: Calculator

```
Arithmetic expressions:
```

```
e ::= n
| e1 + e2
| e1 - e2
| e1 * e2
```

#### Example:

```
4 + 13 ==> 17
```

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#### Reminder: Calculator

```
Haskell datatype to represent arithmetic expressions:
```

Haskell function to evaluate an expression:

```
eval :: Expr -> Int
eval (Num n) = n
eval (Add e1 e2) = eval e1 + eval e2
eval (Sub e1 e2) = eval e1 - eval e2
eval (Mul e1 e2) = eval e1 * eval e2
```

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#### Reminder: Calculator

```
Alternative representation:
```

### The Nano Language

Features of Nano:

- 1. Arithmetic expressions [done]
- 2. Variables and let-bindings
- 3. Functions
- 4. Recursion

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### Extension: variables

```
Let's add variables and let bindings!
```

#### Example:

```
let x = 4 + 13 in -- 17
let y = 7 - 5 in -- 2
x * y
```

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### Extension: variables

#### Haskell representation:

#### Extension: variables

#### Extension: variables

```
data Expr = Num Int -- number

How do we evaluate a variable?

We have to remember

Which value it was bound to!

eval :: Expression

eval (Num reval (Var x) = ???
```

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#### **Environment**

An expression is evaluated in an  ${\bf environment}$ , which maps all its  ${\it free}$   ${\it variables}$  to  ${\it values}$ 

```
Examples:
x * y
=[x:17, y:2]=> 34

• How should we represent the
environment?
• Which operations does it support?

x * y
=[x:17]=> Error: unbound variable y

x * (let y = 2 in y)
=[x:17]=> 34
```

#### Extension: variables

What does this evaluate to?\*

let x = 5 in

let y = x + z in

let z = 10 in

y

(A) 15

(B) 5

(C) Error: unbound variable x

(D) Error: unbound variable y

(E) Error: unbound variable z



http://tiny.cc/cse116-vars-ind

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#### Extension: variables

What does this evaluate to?\*

let x = 5 in

let y = x + z in

let z = 10 in

y

(A) 15 (B) 5

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(E) Error: unbound variable z



http://tiny.cc/cse116-vars-grp

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#### **Environment: API**

To evaluate **let** x = e1 **in** e2 in env:

- evaluate e2 in an extended environment env + [x:v]
- where v is the result of evaluating e1

To evaluate x in env:

• lookup the most recently added binding for X

```
type Value = Int
data Env = ... -- representation not that important
-- | Add a new binding
add :: Id -> Value -> Env -> Env
-- | Lookup the most recently added binding
lookup :: Id -> Env -> Value
```

### Evaluating expressions

```
Back to our expressions... now with environments!

data Expr = Num Int -- number

| Var Id -- variable

| Bin Binop Expr Expr -- binary expression

| Let Id Expr Expr -- Let expression
```

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### **Evaluating expressions**

```
Haskell function to evaluate an expression:
eval :: Env -> Expr -> Value
eval env (Num n)
eval env (Var x)
                         = lookup x env
eval env (Bin op e1 e2) = f v1 v2
  where
    v1 = eval env e1
    v2 = eval env e2
    f = case op of
          Add -> (+)
          Sub -> (-)
Mul -> (*)
eval env (Let x e1 e2) = eval env' e2
  where
        = eval env e1
    env' = add x v env
```

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### Example evaluation

```
Nano expression
let x = 1 in
let y = (let x = 2 in x) + x in
let x = 3 in
x + y
is represented in Haskell as:
exp1 = Let "x"
            (Num 1)
                                         exp2
            (Let "y
             (Add
                (Let "x" (Num 2) (Var x))
             exp4 (Var x))
             (Let "x"
                (Num 3)
                (Add (Var x) (Var y))))
```

.

#### Example evaluation

```
eval [] exp1
=> eval []
                                (Let "x" (Num 1) exp2)
=> eval [("x",eval [] (Num 1))] exp2
=> eval [("x",1)]
   (Let "y" (Add exp3 exp4) exp5)
=> eval [("y",(eval [("x",1)] (Add exp3 exp4))), ("x",1)]
=> eval [("y",(eval [("x",1)] (Let "x" (Num 2) (Var "x"))
             + eval [("x",1)] (Var "x"))), ("x",1)]
\Rightarrow eval [("y",(eval [("x",2), ("x",1)] (Var "x") -- new binding for x
             + 1)), ("x",1)]
    exp5
=> eval [("y",(2 -- use latest binding for x
             + 1)), ("x",1)]
   exp5
=> eval [("y",3), ("x",1)]
    (Let "x" (Num 3) (Add (Var "x") (Var "y")))
```

### Example evaluation

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#### Example evaluation

printed version"):  $\{ \text{let } x = 1 \text{ in let } y = (\text{let } x = 2 \text{ in } x) + x \text{ in let } x = 3 \text{ in } x + y \}$ => eval [x:(eval [] 1)] {let  $y = (let x = 2 in x) + x in let x = 3 in x + y}$ => eval [x:1] {let  $y = (let x = 2 in x) + x in let x = 3 in x + y}$ => eval [y:(eval [x:1] {(let x = 2 in x) + x}), x:1]  $\{let x = 3 in x + y\}$  $\Rightarrow$  eval [y:(eval [x:1] {let x = 2 in x} + eval [x:1] {x}), x:1]  $\{let x = 3 in x + y\}$ -- new binding for x: => eval [y:(eval [x:2,x:1] {x} + eval [x:1] {x}), x:1]  $\{let x = 3 in x + y\}$ -- use latest binding for x: => eval [y:( + eval [x:1] {x}), x:1]  $\{let x = 3 in x + y\}$ => eval [y:( + 1) , x:1]

 $\{let x = 3 in x + y\}$ 

Same evaluation in a simplified format (Haskell Expr terms replaced by their "pretty-

### Example evaluation

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#### **Runtime errors**

Haskell function to evaluate an expression:

How do we make sure lookup doesn't cause a run-time error?

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#### Free vs bound variables

In eval env e, env must contain bindings for all free variables of e!

- an occurrence of  $\boldsymbol{x}$  is free if it is not bound
- an occurrence of x is bound if it's inside e2 where let x = e1 in e2
- $\bullet \quad \hbox{evaluation succeeds when an expression is } \textbf{closed!}$

#### QUIZ

Which variables are free in the expression? \*

let 
$$y = (let x = 2 in x) + x in$$
  
let  $x = 3 in$ 

x + y

(A) None

(B) x

(C) y

○ (D) x y



http://tiny.cc/cse116-free-ind

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### QUIZ

Which variables are free in the expression? \*

let 
$$y = (let x = 2 in x) + x in$$
  
let  $x = 3 in$ 

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(A) None

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http://tiny.cc/cse116-free-grp

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### The Nano Language

Features of Nano:

- 1. Arithmetic expressions [done]
- 2. Variables and let-bindings [done]
- 3. Functions
- 4. Recursion

#### Extension: functions

```
Let's add lambda abstraction and function application!
```

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#### Extension: functions

```
Haskell representation:
```

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#### Extension: functions

```
Haskell representation:
```

#### Extension: functions

```
Example:
let c = 42 in
let cTimes = \x -> c * x in
cTimes 2

represented as:
Let "c"
   (Num 42)
   (Let "cTimes"
        (Lam "x" (Mul (Var "c") (Var "x")))
        (App (Var "cTimes") (Num 2)))
```

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### Extension: functions

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## Rethinking our values

```
Until now: a program evaluates to an integer (or fails)
type Value = Int

type Env = [(Id, Value)]
eval :: Env -> Expr -> Value
```

### Rethinking our values

```
What do these programs evaluate to?
```

```
(1)
\x -> 2 * x
==> ???

(2)
let f = \x -> \y -> 2 * (x + y) in
f 5
==> ???
```

Conceptually, (1) evaluates to itself (not exactly, see later). while (2) evaluates to something equivalent to  $y \to 2 (5 + y)$ 

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### Rethinking our values

Now: a program evaluates to an integer or a lambda abstraction (or fails)

• Remember: functions are first-class values

Let's change our definition of values!

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#### **Function values**

How should we represent a function value?

```
let c = 42 in
let cTimes = \x -> c * x in
cTimes 2
```

We need to store enough information about cTimes so that we can later evaluate any application of cTimes (like cTimes 2)!

First attempt:

#### **Function values**

Looks good... can you spot a problem?

(C) Error: multiple definitions of c

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#### QUIZ

```
What should this evaluate to?*

let c = 42 in

let cTimes = \x -> c * x in -- but which c???

let c = 5 in

cTimes 2

(A) 84

(B) 10
```

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#### QUIZ

```
What should this evaluate to?*

let c = 42 in

let cTimes = \x -> c * x in -- but which c???

let c = 5 in

cTimes 2

(A) 84

(B) 10

(C) Error: multiple definitions of c
```

### Static vs Dynamic Scoping

What we want:

```
let c = 42 in
let cTimes = \x -> c * x in
let c = 5 in
cTimes 2
=> 84
```

#### Lexical (or static) scoping:

- each occurrence of a variable refers to the most recent binding in the program text
- definition of each variable is unique and known statically
- good for readability and debugging: don't have to figure out where a variable got "assigned"

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### Static vs Dynamic Scoping

What we don't want:

```
let c = 42 in
let cTimes = \x -> c * x in
let c = 5 in
cTimes 2
=> 10
```

#### Dynamic scoping:

- each occurrence of a variable refers to the most recent binding during program execution
- can't tell where a variable is defined just by looking at the function body
- · nightmare for readability and debugging:

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### Static vs Dynamic Scoping

#### Dynamic scoping:

- each occurrence of a variable refers to the most recent binding during program execution
- · can't tell where a variable is defined just by looking at the function body
- nightmare for readability and debugging:

```
let cTimes = \x -> c * x in
let c = 5 in
let res1 = cTimes 2 in -- ==> 10
let c = 10 in
let res2 = cTimes 2 in -- ==> 20!!!
res2 - res1
```

#### **Function values**

data Value = VNum Int

```
| VLam Id Expr -- formal + body
This representation can only implement dynamic scoping!

let c = 42 in
let cTimes = \x -> c * x in
let c = 5 in
cTimes 2
evaluates as:
    eval []
    {let c = 42 in let cTimes = \x -> c * x in let c = 5 in cTimes 2}
```

#### **Function values**

**Lesson learned:** need to remember what C was bound to when CTimes was defined!

• i.e. "freeze" the environment at function definition

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#### Closures

To implement lexical scoping, we will represent function values as closures

#### Closures

```
Our example:
   eval []
   {let c = 42 in let cTimes = \x -> c * x in let <math>c = 5 in cTimes 2}
=> eval [c:42]
                  {let cTimes = \xspace x -> c * x in let c = 5 in cTimes 2}
   -- remember current env:
=> eval [cTimes:<[c:42], \x -> c*x>, c:42]
                                                {let c = 5 in cTimes 2}
\Rightarrow eval [c:5, cTimes:<[c:42], \x -> c*x>, c:42]
=> eval [c:5, cTimes:<[c:42], \x -> c*x>, c:42] {<[c:42], \x -> c * x> 2}
  -- restore env to the one inside the closure, then bind 2 to x:
=> eval [x:2, c:42]
                                                             {c * x}
42 * 2
=>
```

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#### QUIZ

```
Which variables should be saved in the closure environment
```

```
let a = 20 in
let f =
  \xspace x ->  let y = x + 1 in
          let g = \langle z \rangle + z in
          a + g x
  in ...
(A) a
```

(B) a x

(C) y g

○ (D) a y g

○ (E) a x y g z



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#### QUIZ

```
Which variables should be saved in the closure environment
of f? *
```

```
let a = 20 in
let f =
   \xspace x ->  let y = x + 1 in
           let g = \langle z \rightarrow y + z in \rangle
           a + g x
  in ...
(A) a
```

(B) a x

(C) y g

○ (D) a y g

○ (E) a x y g z

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#### Free vs bound variables

• An occurrence of x is free if it is not bound

```
An occurrence of x is bound if it's inside

e2 where let x = e1 in e2
e where \x -> e

A closure environment has to save all free variables of a function definition!
let a = 20 in
let f =

x -> let y = x + 1 in
let g = \z -> y + z in
a + g x -- a is the only free variable!
in ...
```

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#### **Evaluator**

Let's modify our evaluator to handle functions!

```
data Value = VNum Int
          | VClos Env Id Expr -- env + formal + body
eval :: Env -> Expr -> Value
eval env (Num n)
                      = VNum n -- must wrap in VNum now!
                      = lookup x env
eval env (Var x)
eval env (Bin op e1 e2) = VNum (f v1 v2)
    (VNum v1) = eval env e1
    (VNum v2) = eval env e2
   f = ... -- as before
eval env (Let x e1 e2) = eval env' e2
  where
   v = eval env e1
    env' = add x v env
eval env (Lam x body) = ??? -- construct a closure
eval env (App fun arg) = ??? -- eval fun, then arg, then apply
```

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#### **Evaluator**

Evaluating functions:

- Construct a closure: save environment at function definition
- Apply a closure: restore saved environment, add formal, evaluate the body

#### **Evaluator**

Evaluating functions:

- Construct a closure: save environment at function definition
- Apply a closure: restore saved environment, add formal, evaluate the body

```
eval :: Env -> Expr -> Value
eval env (Lam \times body) = VClos env \times body
eval env (App fun arg) =
    let vArg = eval env arg in -- eval argument
    let (VClos closEnv x body) = (eval env fun) in
    let bodyEnv = add x vArg closEnv in
    eval bodyEnv body
```

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#### Quiz

With eval as defined above, what does this evaluate to? \*

let  $f = \langle x - \rangle x + y$  in let y = 10 inf 5

(A) 15

(B) 5

(C) Error: unbound variable x

(D) Error: unbound variable y

(E) Error: unbound variable f



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#### Quiz

With eval as defined above, what does this evaluate to? \*

let  $f = \langle x \rightarrow x + y \text{ in } \rangle$ let y = 10 inf 5 (A) 15

(B) 5

(C) Error: unbound variable x

(D) Error: unbound variable y

(E) Error: unbound variable f



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#### **Evaluator**

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#### Quiz

With eval as defined above, what does this evaluate to? \*

let f = \n -> n \* f (n - 1) in

f 5

(A) 120

(B) Evaluation does not terminate

(C) Error: unbound variable f



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#### Quiz

With eval as defined above, what does this evaluate to? \*

let 
$$f = \n -> n * f (n - 1) in$$

f 5

O (A) 120

(B) Evaluation does not terminate

(C) Error: unbound variable f



http://tiny.cc/cse116-enveval2-grp

### **Evaluator**

**Lesson learned:** to support recursion, we need a different way of constructing the closure environment!